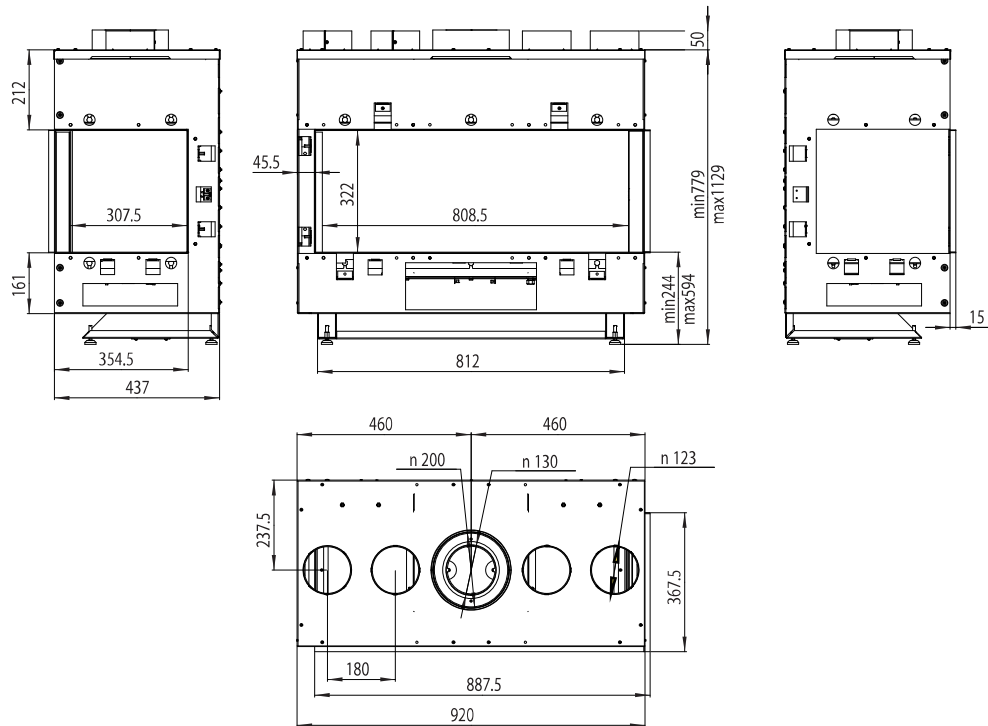


# mod. 90corner DX

*right corner*



# mod. 130corner DX

*right corner*

